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APPROVED

## BA (Hons) Fashion Pattern Cutting

<b>Awarding Body</b>	University of the Arts London
<b>College</b>	London College of Fashion
<b>School</b>	University of the Arts London
<b>Programme</b>	LCF Materials: Applied contemporary technique(L056)
<b>Course AOS Code</b>	LCFBAFPCS01
<b>FHEQ Level</b>	Level 6 Degree
<b>Course Credits</b>	360
<b>Mode</b>	Full Time
<b>Method</b>	Face to Face
<b>Duration of Course</b>	3 years
<b>Valid From</b>	September 1st 2025
<b>Collaboration</b>	N/A
<b>UAL Subject Classification</b>	Fashion making and pattern cutting
<b>UCAS Code</b>	2P45
<b>PSRB</b>	N/A
<b>Work placement offered</b>	Yes
<b>Course Entry Requirements</b>	<p>The standard minimum entry requirements for this course are:</p> <ul style="list-style-type: none"><li>• One or a combination of the following accepted full level 3 qualifications.</li><li>• 112 UCAS tariff points from two or more A Levels (preferred subjects include, Art, Design, English and Maths);</li><li>• Distinction at Foundation Diploma in Art and Design;</li><li>• Distinction, Merit, Merit at BTEC Extended Diploma (preferred subjects Art &amp; Design);</li><li>• Merit at UAL Extended Diploma;</li><li>• Access Diploma or 112 new UCAS tariff points from the Access to HE Diploma;</li></ul>

	<ul style="list-style-type: none"> <li>• 112 new UCAS tariff points from a combination of the above qualifications or an equivalent full Level 3 qualification;</li> <li>• <b>or</b> equivalent EU or non-EU qualifications such as International Baccalaureate Diploma at 25 points minimum;</li> <li>• <b>and</b> three GCSE passes at grade A*-C or grade 9-4.</li> </ul> <p>Entry to this course will also be determined by assessment of your portfolio.</p> <p><b>APEL (Accreditation of Prior (Experiential) Learning)</b></p> <p>Applicants who do not meet these course entry requirements may still be considered in exceptional cases. The course team will consider each application that demonstrates additional strengths and alternative evidence. This might, for example, be demonstrated by:</p> <ul style="list-style-type: none"> <li>• Related academic or work experience</li> <li>• The quality of the personal statement</li> <li>• A strong academic or other professional reference</li> <li>• OR a combination of these factors</li> </ul> <p>Each application will be considered on its own merit but we cannot guarantee an offer in each case.</p> <p><b>English Language Requirements</b></p> <p>IELTS level 6.0 with a minimum of 5.5 in reading, writing, listening and speaking. Please check our main <a href="#">English Language Requirements</a>.</p>
<b>Selection Criteria</b>	<p>The course team seeks to recruit students who can demonstrate:</p> <ul style="list-style-type: none"> <li>• A current awareness of fashion in terms of fabric development, new designers and fashion trends</li> <li>• A potential to achieve a high standard of technical manufacture</li> <li>• The ability to translate 2D ideas to 3D realisations</li> <li>• The ability to record and develop design ideas through the vehicle of drawing</li> <li>• The ability to work as a member of a team</li> <li>• The ability to work independently to develop your own knowledge and skills acquired on the course</li> </ul>
<b>Scheduled Learning and</b>	Details of the Scheduled Learning and Teaching can be found

**Teaching**

on your student portal on SITS, the UAL student records system, at the following link:

[https://sits.arts.ac.uk/urd/sits.urd/run/siw\\_lgn](https://sits.arts.ac.uk/urd/sits.urd/run/siw_lgn)

Click on the "Scheduled Learning and Teaching" tab on the home screen when you have logged in using your UAL details.

# Awards and Percentage of Scheduled Learning

## Year 1

Awards	Credits
Certificate of Higher Education (Exit Only)	120

## Year 2

Awards	Credits
Diploma of Higher Education (Exit Only)	240

## Year 3

Awards	Credits
Bachelor of Arts	360

Scheduled Learning Split by Level	
Level 4	41%
Level 5	35%
Level 6	37%
<b>Total Scheduled Learning Split</b>	<b>38%</b>

# Course Aims and Outcomes

The Aims and Outcomes of this Course are as follows:

Aim/Outcome	Description
Aim	Enable you to acquire knowledge and skills appropriate for fashion pattern cutting and 3-dimensional design realisation.
Aim	Foster your growth as a creative, practical and critically reflective practitioner within the field of pattern cutting.
Aim	Develop your confidence and abilities to prepare you for employment, entrepreneurial and professional opportunities, or to access postgraduate study.
Outcome	The nature and process of creative and technical development for the fashion industry with key concepts relating to apparel realisation methods.
Outcome	The ability to select and deploy a coherent range of methods and analysis within academic and technical development processes.
Outcome	The ability to experiment with creative solutions, and apply technical propositions in order to expand and execute problem-solving for your subject of pattern cutting and apparel production.
Outcome	The relationship between technical and creative processes and frame the appropriate areas for investigation and evaluation.
Outcome	The ability to communicate, in written, visual, technical, and verbal format, encompassing both traditional and digital platforms to both industry and non-specialist audiences.
Outcome	The ability to apply the methods and techniques learnt, to reflect upon, consolidate, extend and apply your specialist knowledge and understanding in order to initiate and carry out projects relevant to the fashion and textile design industry.
Outcome	An ability to situate practice within cultural and historical contexts and debates.
Outcome	Evidence of engagement with relevant principles outlined in the UAL Creative Attributes Framework (CAF).

<b>Distinctive Features</b>	
1	The course offers a synthesis of both digital pattern cutting and traditional manual/craft skills.
2	Lectra Award is an additional qualification the students can attain which certifies that they are qualified to use Lectra software to a professional standard for industry.
3	Optional and additional Diploma in Professional Studies qualification is an additional qualification, which certifies that students have had a year of professional experience.
4	Distinctive technical disciplines are covered in depth including tailoring, dressmaking, pattern cutting and computer aided design (CAD). In combination, this allows students to graduate with diverse but well-rounded technical skills in preparation for industry.
5	Live Industry projects with visiting practitioners. Each year the course works with a different company. Recent examples include brands such as Maria Grachvogel and Niro Wang.
6	Strong links with Industry through work placements and direct recruitment. For example, we have recently included a recruitment visit from ASOS, and had companies such as ADIDAS approach us for students to do work placements.

# Course Diagram

**BA (Hons) Fashion Pattern Cutting** – PLEASE NOTE DUE TO VACATION DATES, SPECIFIC DELIVERY WEEKS MAY CHANGE.

S=summative assessment

E1, E2=summative element assessment

LEVEL 4 – Stage 1															LEVEL 4 – Stage 2																
BLOCK 1															BLOCK 2																
01	02	03	04	05	06	07	08	09	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24	25	26	27	28	29	30		
Introduction to Fashion Pattern Cutting (20 credits)								S																							
		Form and Silhouette (40 credits)												S																	
															Fashion Cultures and Histories (20 credits)								S								
															Sleeves and Collars (20 credits)						S										
																				Drape and Form (20 credits)								S			

[illegible]

## OPTIONAL DIPLOMA YEAR – LEVEL 5

[illegible]

01	02	03	4	5	6	7	8	9	10	11	12	13	14	15		16	17	18	19	20	21	22	23	24	25	26	27	28	29	30
Contextualising Practice (20 credits)												S																		
Construction and Transformation (40 credits)									S																					
										Final Major Project (60 credits)															E1		E2			



## Course Detail

### Introduction

BA (Hons) Fashion Pattern Cutting focuses on innovative cutting, fabric sourcing and digital technologies in the development of structured and unstructured clothing. Students learn design research and interpretation, 3D realisation, fit alteration, pattern drafting and adaptation, construction and manufacture. There will also be a focus on trend investigation and market analysis.

### What to expect

- Students will acquire broad academic skills which will allow them to see the context of their study in the wider perspectives of fashion, society and the environment. Students will build the professional, communication and business skills they will need for successful employment in today's global fashion industry.
- BA (Hons) Fashion Pattern Cutting gives students the skills to approach the 3-Dimensional design process and realise garments, working with designers to create both experimental and commercial creative products.
- At the end of their studies, students will be equipped to enter the fashion industry with an innovative and professional portfolio and a range of skills that make them highly employable.

### Work experience and opportunities

The course focuses on both craft skills as well as digital technologies to give students the well-rounded creative and technical base that the industry demands. Students have an opportunity to undertake an optional industry placement year between the second and final year of the course which will enhance the employability of students by offering valuable experience and contacts within the industry as well as earning an additional Diploma in Professional Studies qualification.

### Mode of study

BA (Hons) Fashion Pattern Cutting runs for 90 weeks in full time mode. It is divided into 3 stages over 3 academic years. Each stage lasts 30 weeks.

### Climate, Social and Racial Justice Statement

We are committed to developing ethical fashion pattern cutting practices. To achieve this, we are working to embed UAL's Principles for Climate, Social and Racial Justice into the course.

## Course Units

### Stage 1

In Stage 1 you are required to complete 120 credits at level 4 in order to progress to Stage 2.

- Introduction to Fashion Pattern Cutting; 20 credits

- Form and Silhouette; 40 credits
- Sleeves and Collars; 20 credits
- Drape and Form; 20 credits
- Fashion Cultures and Histories; 20 credits

## Stage 2

In Stage 2 you are required to complete 120 credits at level 5 to progress to Stage 3.

- Structure and Form; 40 credits
- Critical Issues in Fashion Research; 20 credits
- Visual Research Methods; 20 credits
- Professional Engagement; 40 credits

## Optional Diploma Year

### Industry DIPS

This optional diploma can be taken between years 2 and 3. With support from your tutors, you'll undertake an industry placement for a minimum of 100 days/20 weeks. As well as developing industry skills, you'll gain an additional qualification upon successful completion.

### Enterprise DIPS

This optional diploma can be taken between years 2 and 3. With support from your tutors, you'll undertake an enterprise placement year where you will explore a business idea from proposal to minimal viable product (MVP). As well as developing enterprise skills, you'll gain an additional qualification upon successful completion.

### CCI Creative Computing

Between years 2 and 3, you can undertake the year-long Diploma in Creative Computing. This will develop your skills in creative computing alongside your degree. After successfully completing the diploma and your undergraduate degree, you'll graduate with an enhanced degree: BA (Hons) Fashion Pattern Cutting (with Creative Computing).

### CCI Apple Diploma

Between years 2 and 3, you can undertake the year-long Diploma in Apple Development. This will give you an opportunity to become an accredited apple developer alongside your degree. After successfully completing the diploma and your undergraduate degree, you'll graduate with an enhanced degree: BA (Hons) Fashion Pattern Cutting (with Apple Development).

## Stage 3

In Stage 3 you are required to complete 120 credits at level 6.

- Construction and Transformation; 40 credits

- Contextualising Practice; 20 credits
- Final Major Project; 60 credits

A 20-credit unit is approximately equivalent to 200 hours of learning time, which includes a mixture of taught time, independent study and assessment.

**All students are entitled to a tutorial package that consists of:**

- one induction tutorial (group or one to one);
- one tutorial per term for the duration for their course of study at LCF;
- group tutorials as required;
- an appropriate level of confidentiality.

### Learning and Teaching Methods

*The following teaching and learning methods are employed to support the integrated achievement of the course outcomes:*

- Demonstrations.
- Studio workshops.
- Lectures, seminars and workshops.
- Group discussions and team working.

### Assessment Methods

*The following assessment methods are employed to support the integrated aims of the course outcomes:*

- Set projects, external or simulated projects.
- Portfolio development.
- Written reports.
- Essays and written evaluations.
- Presentations.
- 2D and 3D outcomes.

### Reference Points

The following reference points were used in designing the course:

- UAL Learning, Teaching and Enhancement Strategy 2015-2022:  
<https://myintranet.arts.ac.uk/media/arts/about-ual/teaching-and-learning-exchange/2015---2022-Learning,-Teaching-and-Enhancement-Strategy.pdf>
- UAL Assessment Strategy: <https://myintranet.arts.ac.uk/staffonly/ual-strategy-2015-22/>
- Feedback from the fashion design technology industry, alumni and students (2017/18)

- UAL Tutorial Policy: <http://www.arts.ac.uk/study-at-ual/academic-regulations/tutorial-policy/>
- Framework for Higher Education Qualifications (FHEQ): <http://www.qaa.ac.uk/en/Publications/Documents/Framework-Higher-Education-Qualifications-08.pdf>
- QAA Art and Design subject benchmark statement (Art and Design): <http://www.qaa.ac.uk/assuring-standards-and-quality/the-quality-code/subject-benchmark-statements>
- UK Quality Code: <http://www.qaa.ac.uk/assuring-standards-and-quality/the-quality-code>
- UAL Creative Attributes Framework Overview and Guidance for Course Teams : <http://www.arts.ac.uk/about-ual/teaching-and-learning/careers-and-employability/creative-attributes-framework/>

*The University will use all reasonable endeavours to provide the Course and the services described in this Output. There may be occasions whereby the University needs to add, remove or alter content in relation to your Course as may be appropriate for example the latest requirements of a commissioning or accrediting body, or in response to student feedback, or to comply with applicable law or due to circumstances beyond its control. The University aim to inform you of any changes as soon as is reasonably practicable*